

The text below is here only to inspire you; we recommend you modify it according to your needs as organizers.

Dear XY, I sent you this message because you have expressed interest in playing the Samael larp.

Thank you very much for being interested!

First, we would like to describe the game to provide all the information you need to make a decision on playing it:

It is a hardcore larp about relationships and it is built on three basic pillars: alcohol, sex and violence (may include raping). It is an evil larp. It may touch a sore spot from a player's real life.

Before the actual game, the players always decide on the extent of intimacy and violence they are willing to play in the game; furthermore, you get to test everything in advance at the pre-game workshops. The degree of realistic experience is entirely up to you (e.g. whether you'd like to give real slaps or only indicate them, etc.).

It is vital the players feel comfortable playing a larp with motifs of physical and psychological violence. Samael is not a game you "win", it is not a gamist larp but rather a game for players who enjoy immersion (merging the player and the character) or players keen on drama.

During the game, players will drink 6 small shots of liquor (we do not intend to make the players drunk!). The shots move the story along – with each shot, players get a note saying what they are thinking and how they can advance the game. At the beginning, the notes contain thoughts the players may interpret in multiple ways. The last note has a clear "command" in it telling the player explicitly what to do.

Are you still interested in the game? If so, here's another important question: will you enjoy such a larp?

If your answer is yes, we will gladly send you a follow-up e-mail with further information on selection of other players, liquor, photographer, etc.

Thank you.

If the player's answer is yes, sent them the following information:

Dear XY,

Because you expressed interest in playing the Samael larp, we are sending you more information and a few questions:

The game is for four players – two men and two women. One of the female roles is either played by a female organizer or by a player who has played Samael before as Jane's character. **If you have already formed a group for this larp with two female players neither of which has played this larp before, we will offer the prospective players to play in a Samael run before yours.**

The game takes place in a bar at the end of a lame high school reunion five years from graduation.

What kind of liquor do you prefer? In what price level?

A question for male players only:

Would you like to play an aggressive macho jock that likes to stir conflicts up and plays extrovertly?
Or on the contrary a bullied outsider who decided to finally do something about his life?

If a photographer is going to be present at the game:

Would you mind having a photographer at the game? He will be included in the game: he was hired to take pictures at the high school reunion and he is already drunk and irritated, but he will not interfere with the game.